

1. What topic would you like to practise?

2. How many words or phrases do you want to test?

6

12

18

3 List the words or phrases you want to test.

**Pairs 1 - 6**

**Pairs 7 - 12**

**Pairs 13 - 18**

1. \_\_\_\_\_

1. \_\_\_\_\_

1. \_\_\_\_\_

2. \_\_\_\_\_

2. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

3. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

4. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_

5. \_\_\_\_\_

5. \_\_\_\_\_

6. \_\_\_\_\_

6. \_\_\_\_\_

6. \_\_\_\_\_

4. How do you want to test these items? You can test understanding by matching text, sound or pictures.

**Top row**

words

pictures

sounds

**Bottom row**

words

pictures

sounds

6. If using pictures, where will you get them from?

I'll find pictures on the internet and save them on my computer.

I'll take digital photos and save them onto my computer.

I'll draw pictures, scan them and save them on my computer.

I'll use clip art.

7. If using sounds...

*- If using existing sound files they must be WAVs or MP3s.*

I'll use sounds already saved on my computer.

I'll record new sounds using a microphone and the Memory Game Maker.

8. Where will you save your game?

*- Where on the hard drive or network will you save your game.*

I'll save my game in: \_\_\_\_\_