

Pyramind

Developed by
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Description:

This is a 3D graphic organiser that allows students to interconnect their knowledge under three major headings:

- Contrast (advantages and disadvantages)
- Reflection (why so?)
- Prediction (what if?)

How could I use it?

- ✦ As a process to review a student's, class's or team's knowledge and understanding.
- ✦ For student and class reflection, questioning, organising and thinking ahead.
- ✦ To organise and display student and class knowledge during an assignment, unit or topic.
- ✦ To reflect after an excursion or incursion.

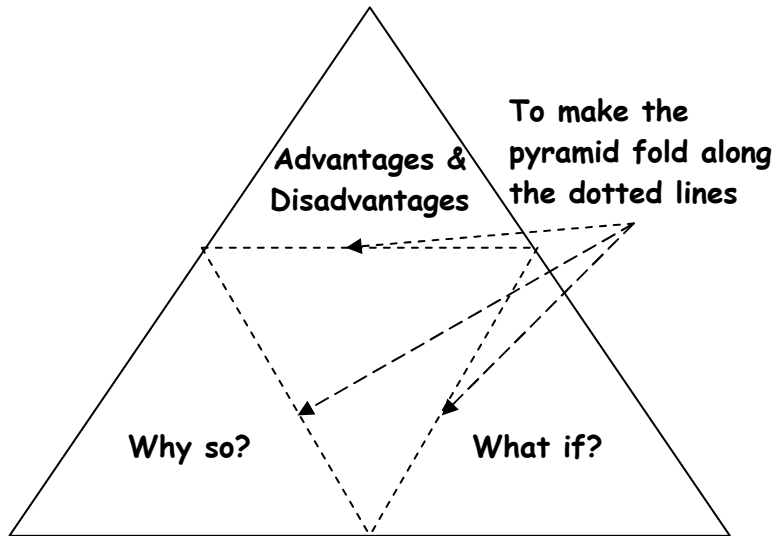
Why should I use it?

- ✦ It is a structured process that promotes higher order thinking to reflect on what students know and understand.
- ✦ It can allow students to focus on what they have learnt and to identify where they need more learning or support.
- ✦ It enables a student or class to organise and present their learning in an interesting and visual format.

When should I use it?

- ✦ While students work through a unit or topic to record knowledge and understanding.
- ✦ Midway through a unit or topic to refocus the learning and identify areas of concern.
- ✦ At the end of a unit or topic to organise, record and display knowledge and understanding of the topic.

How do I use it?



★ Give the students a template to make a triangular pyramid

★ Ask students to respond on each face, under the following headings:

Advantages and disadvantages – contrast

Why so? – reflection

What if? - prediction

★ Students can work individually, in small groups or as a whole class to brainstorm the students' possible responses to the different headings.

★ The responses are placed on the appropriate face of the 'pyramid'. These can be handwritten or typed on separate pieces of paper. They can then be cut up and glued to the face of the 'pyramid'.

★ The 'pyramid' can be assembled, discussed and displayed as mobiles in the classroom.