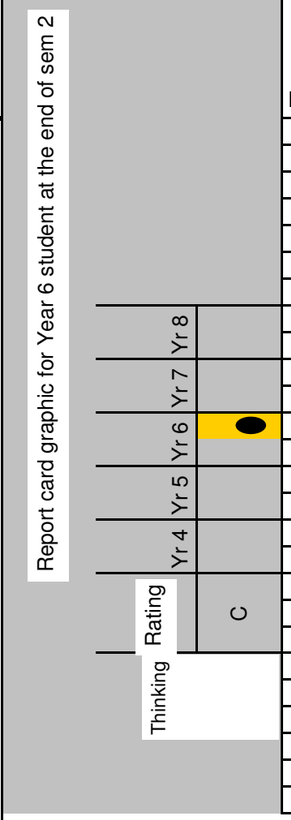
	Starts at 0.00 and increments by 0.25, except Level 1	Example showing the rating a Year 6 student could receive on a semester 2 report based on the scores the student was assigned for each of the Thinking Processes dimensions						
		Year Level Expectation		Reasoning, processing and inquiry	Creativity	Reflection, evaluation and metacognition	Algorithm calculates mean score	Score is rounded up, and converted to correspon ding rating
	6.75		A					
	6.50	Beyond	A					
	6.25	Year 10	A					
Level 6	6.00	End Year 10	A					
	5.75		A					
	5.50	End Year 9	A					
	5.25		A					
Level 5	5.00	End Year 8	A					
	4.75		A					
	4.50	End Year 7	A					
	4.25		B	4.25				
Level 4	4.00	End Year 6	C				3.91666667	C
	3.75		C		3.75	3.75		
	3.50	End Year 5	D					
	3.25		D					
Level 3	3.00	End Year 4	E					
	2.75		E					
	2.50	End Year 3	E					
	2.25		E					
Level 2	2.00	End Year 2	E					
	1.75		E					
	1.50	End Year 1	E					
	1.25		E					
Level 1	1.00	End Prep	E					
	0.50		E					
	0.00		E					



	Prep		Year 1		Year 2		Year 3		Year 4		Year 5		Year 6		Year 7		Year 8		Year 9		Year 10	
	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End	Mid	End
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E
	A	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E
	A	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E
	A	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E
	A	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E
	A	A	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E
	A	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E
	A	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E
	A	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E
	A	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E
	A	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E
	A	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E
	A	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E
	A	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E
	B	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E
	C	C	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E
	D	D	D	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E

Notes

To get the A-E rating for a domain, an algorithm will be applied to the scores assigned for the relevant dimensions. The algorithm will

- calculate a mean score
- round the mean score up to the nearest quartile score on the scale
- then allocate the corresponding A-E rating to appear on the report.

The software will plot the rating for each domain (except English and Mathematics where it will plot ratings for each dimension) and add the corresponding dot (s) on the report card graphic.

In the example above, the Year 6 student was assigned scores of 4.25, 3.75, 3.75 for the three dimensions listed above in the Thinking Processes domain. The mean score for the domain is 3.9167, which is rounded up to 4.00. The corresponding rating that is then allocated is C.

Note:From 2007, the minimum valid score for any domain (or in the case of Mathematics and English, any dimension), will generate a 'D' rating. For Reading for example, the minimum valid score would be 0.00. For Science, the minimum valid score would be 2.00. Refer to the Dimension codes and scores table (http://www.eduweb.vic.gov.au/edulibrary/public/stratman/data/reports/student/dimension_codes_and_scores-tbl-20060816.doc) for a complete list of valid scores.